



# Installation manual

## INDEX

<b>1. OVERVIEW</b>	<b>3</b>
<b>2. INSTALLATION INSTRUCTIONS</b>	<b>4</b>
<b>3. ACTIVATE YOUR COPY</b>	<b>5</b>
<b>4. UPDATES</b>	<b>6</b>
<b>5. TROUBLE SHOOTING FAQ</b>	<b>7</b>

# 1. Overview

The Transition Pack 1 is a set of 10 high quality video transitions for Premiere Pro.

- Impact Burn White *A beautiful color transition that burns to white.*
- Impact Copy Machine *An intense wipe transition using a color burn effect*
- Impact Burn Alpha *Burns right through your clips, showing what is underneath. This transition creates alpha transparency and uses color.*
- Impact Chaos *A rough twitchy transition*
- Impact Stretch *Powerful transition that dynamically stretches clip A to clip B*
- Impact Flash *Nice flash transitions that can optionally use lots of blur*
- Impact Roll *Energetic multi-directional transition that pushes clips on and off the screen several times*
- Impact Blur to Color *Combines blur and dip to color to create a dynamic transition.*
- Impact Push *Smooth multi directional push with motion blur*
- Impact Blur Dissolve *Classic blur dissolve with timing options and separated horizontal & vertical blurs.*

## 2. Installation instructions

- a.) Close Premiere Pro.
- b.) Double click the installation file:
  - “Transition Pack 1 V3.x.x.PKG” (for Mac OSX)
  - “Transition Pack 1 V3.x.x.EXE” (for Windows)
- c.) Follow the instructions as guided by the installer.

Note to Premiere Pro CC users:

When do you need to install the “Backwards compatibility package”?

*When you have projects that contain transitions from previous versions (version 2.x.x) and want to open those projects, you will need to install the Backwards compatibility package. Premiere Pro CC will warn you about missing transitions if you have not installed this package.*

- d.) Premiere Pro CC users: Please activate your copy.

Read section 3. Activate your copy.

## 3. Activate your copy

Only needed for Premiere Pro CC users

After installation the transitions will be available in Premiere Pro under  
Effects > Video Transitions > FilmImpact.net TP1

- a.) Select one transition of the Transition Pack 1 and apply it to one of your clips in your sequence timeline.
- b.) Select the transition in the timeline
- c.) Press the 'Activate' button below the parameter controls in the Effect Controls tab.
- d.) You are now opted to either Evaluate, Activate or Buy.  
Select: Activate
- e.) Locate the license file you have been sent

When you purchased your copy you have been sent an email containing several links. One of them is a link to a .KEY file. Save it to a known location (e.g. your desktop).  
Then select this file and click 'OK' or 'Select'

- f.) Congratulations, you have now activated your copy!
- g.) Please restart Premiere Pro

## 4. Updates

Our V3 plug-ins can show version information and check for updates.

Once you've selected a transition, you can push the small 'setup' button in the Effects Controls Tab like indicated below:



You can also visit our update portal to check for updates

[www.filmimpact.net/updates](http://www.filmimpact.net/updates)

## 5. Trouble shooting FAQ

**Question:**

I've installed the plugins correctly, but the transitions are not showing up in Premiere Pro.

**Answer:**

You might want to reset the plugin loading cache

- 1.) Close Premiere Pro
- 2.) Launch Premiere Pro while holding the shift key  
(This will take a little more time as Premiere Pro rebuilds the plugin cache)

If you are using Premiere Pro CC, please make sure you are running Premiere Pro CC Version 7.1.0 or higher. This is the minimum requirement for our V3 products.

---

**Question:**

The watermark is still visible after activating the Transition Pack 1.

**Answer:**

It may still seem as though the demo version has been installed if you have made some preview renders using the demo version.

What basically happened is that the demo watermark has been rendered and Premiere Pro is still showing these render files.

The solution here is quite simple:

Just delete the render files (Menu > Sequence > Delete render files)

---